

OPEN OPERATING SYSTEMS

# DISK PARTITIONING & FILESYSTEMS

Practical exercises — from loop devices  
to Arch Linux install

fallocate · losetup · fdisk · mkfs · mount · pacstrap · grub

## Part 1

Loop devices & partitioning

## Part 2

Creating filesystems

## Part 3

Mounting — visual guide

## Part 4

Arch Linux install from scratch

# Loop Devices & Partitioning

Create a virtual disk inside a file · partition it · no real hardware needed

## fallocate / dd

Create a raw file  
= our virtual disk

## losetup

Connect file to  
/dev/loop device

## fdisk / parted

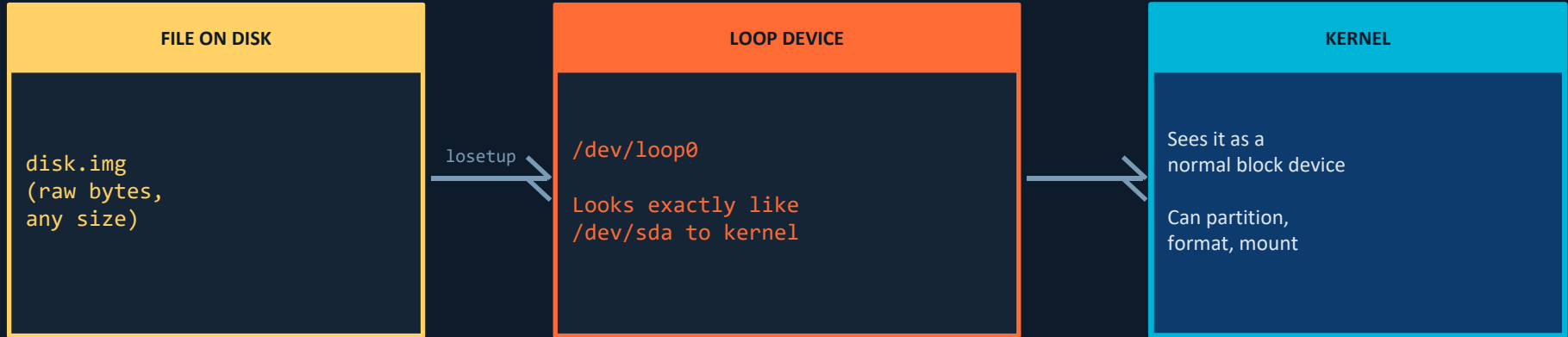
Create partition  
table inside file

## kpartx / -P flag

Expose partitions  
as /dev/loop0p1...

# What is a loop device?

A loop device makes the kernel treat a regular file as a block device — exactly like a real disk



Real disk vs loop device — from the kernel's point of view, they are identical:

	Real disk (/dev/sda)	Loop device (/dev/loop0)
fdisk	✓ works	✓ works identically
mkfs.ext4	✓ works	✓ works identically
mount	✓ works	✓ works identically
Risk	⚠ data loss possible	✓ safe — just a file

# Create a virtual disk file

Two tools to create a raw file of a specific size — choose one:

## Method A — fallocate (fast, recommended)

```
# Create a 2 GB file instantly
$ fallocate -l 2G disk.img

# Verify size
$ ls -lh disk.img

-rw-r--r-- 1 user 2.0G disk.img

# Check it looks like raw data
$ file disk.img

disk.img: data
```

## Method B — dd (slower, fills with zeros)

```
# Create a 2 GB file filled with zeros
# bs=1M = block size, count=2048 = 2 GB
$ dd if=/dev/zero of=disk.img bs=1M count=2048

# With progress indicator
$ dd if=/dev/zero of=disk.img \
    bs=1M count=2048 status=progress

# Result identical to fallocate
$ ls -lh disk.img
```

### fallocate -l SIZE FILE

-l = length  
Supports: K, M, G, T  
Example: -l 500M

### dd if=SRC of=DST

if=input of=output  
bs=block size  
count=num blocks

### Why 2 GB?

Large enough to hold a real OS.  
Use any size — even 500M for practice.

# Attach the file to a loop device

Tell the kernel to expose our file as a block device at `/dev/loop0`

```
# Attach disk.img to the next available loop device
$ sudo losetup --find --show disk.img
/dev/loop0

# --find = pick next free /dev/loopN automatically
# --show = print the device name chosen

# Verify: list all loop devices
$ losetup -l
NAME          SIZELIMIT  OFFSET  AUTOCLEAR  RO  BACK-FILE
/dev/loop0    0          0        0          0   /home/user/disk.img

# The file is now accessible as a block device!
$ lsblk /dev/loop0
NAME MAJ:MIN RM  SIZE RO TYPE MOUNTPOINTS
loop0  7:0    0   2G  0  loop
```

## WHAT HAPPENED

`/home/user/disk.img`

Regular file  
(2 GB of bytes)



`/dev/loop0`

Block device  
(looks like a disk)



`fdisk /dev/loop0`

Now partitionable  
like a real disk!

To detach when done: `sudo losetup -d /dev/loop0` (never forget this!)

# Partition the loop device with fdisk

fdisk is interactive — follow the menu to create a GPT partition table

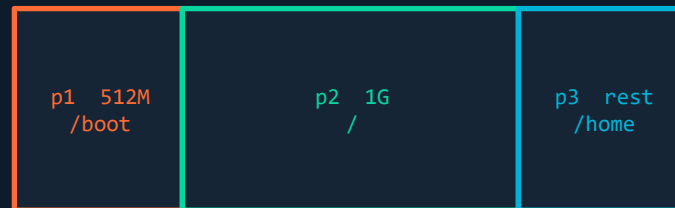
```
$ sudo fdisk /dev/loop0

# Inside fdisk — type these commands:

g      # Create GPT partition table
n      # New partition (1 of 3)
  Partition: 1 | First: [Enter] | Last: +512M
n      # New partition (2 of 3)
  Partition: 2 | First: [Enter] | Last: +1G
n      # New partition (3 of 3 — uses rest)
  Partition: 3 | First: [Enter] | Last: [Enter]
p      # Print table — verify before saving!
w      # Write and exit

# Expose partition nodes
$ sudo losetup -d /dev/loop0
$ sudo losetup -P --find --show disk.img
  /dev/loop0
$ ls /dev/loop0*
  /dev/loop0 /dev/loop0p1 /dev/loop0p2 /dev/loop0p3
```

## RESULTING LAYOUT



## Key fdisk commands:

<b>g</b>	New GPT table
<b>o</b>	New MBR table
<b>n</b>	New partition
<b>d</b>	Delete partition
<b>p</b>	Print table
<b>t</b>	Change type
<b>w</b>	Write + exit
<b>q</b>	Quit (no save)

# Alternative: parted (non-interactive)

parted can be scripted — useful for automation and install scripts

```
# All-in-one non-interactive: GPT + 3 partitions
```

```
$ sudo parted -s /dev/loop0 \  
    mklabel gpt \  
    mkpart primary 1MiB 513MiB \  
    mkpart primary 513MiB 1537MiB \  
    mkpart primary 1537MiB 100%
```

```
# -s = script mode (no interactive prompts)
```

```
# 1MiB start = alignment (never start at 0!)
```

```
# 100% = use all remaining space
```

```
# Verify
```

```
$ sudo parted /dev/loop0 print
```

Number	Start	End	Size	Name	Flags
1	1049kB	538MB	537MB	primary	
2	538MB	1611MB	1074MB	primary	
3	1611MB	2147MB	536MB	primary	

Quick reference – partition tools:

**fdisk**

Interactive TUI

**parted**

CLI + scriptable

**gdisk**

fdisk for GPT only

**cdisk**

Curses TUI

# Creating Filesystems

Format partitions · ext4 · vfat · btrfs · what a filesystem actually is

## ext4

Most common Linux FS  
Journaling, stable, fast

## vfat

FAT32 — for EFI /boot  
Compatible with all OS

## btrfs

Modern Copy-on-Write  
Snapshots, compression

## xfs

High-performance  
Used by RHEL/Fedora

# What is a filesystem? (concept)

BEFORE mkfs — raw partition

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

No structure — kernel cannot  
read files or directories.

mkfs  
.ext4

AFTER mkfs — structured data

Superblock

Inode table

Block bitmap

Data blocks

Has structure — kernel can  
read directories and files.

## Key filesystem concepts:

### Superblock

FS metadata: size, type, block size, free space

### Inode

One per file/dir. Stores permissions, timestamps, block locations

### Data block

Where file contents live (typically 4-KB each)

### Journal

Log of recent changes — used to recover after crashes

# Format partitions with mkfs

Each partition gets its own filesystem. Use the right type for each role.

```
# Make sure partitions are visible
$ ls /dev/loop0*
/dev/loop0 /dev/loop0p1 /dev/loop0p2 /dev/loop0p3

# Format p1 as FAT32 (for EFI /boot – required!)
$ sudo mkfs.vfat -F 32 /dev/loop0p1
mkfs.fat 4.2 (2021-01-31)

# Format p2 as ext4 (root / partition)
$ sudo mkfs.ext4 /dev/loop0p2
Creating filesystem with 262144 4k blocks and 65536 inodes
Writing superblocks and accounting information: done

# Format p3 as ext4 with a label (for /home)
$ sudo mkfs.ext4 -L home /dev/loop0p3

# Verify all three have filesystems
$ lsblk -f /dev/loop0
NAME        FSTYPE LABEL  UUID          MOUNTPOINTS
loop0p1     vfat   FAT32  xxxx
loop0p2     ext4   1.0    yyyy
loop0p3     ext4   home   zzzz
```

## mkfs quick ref

`mkfs.ext4 DEV`

Format as ext4

`mkfs.ext4 -L LABEL`

Set volume label

`mkfs.vfat -F 32`

Format as FAT32

`mkfs.btrfs DEV`

Format as btrfs

`mkfs.xfs DEV`

Format as XFS

`lsblk -f`

Show FS types

`blkid DEV`

Show UUID+type

`fsck DEV`

Check/repair FS

# Mounting — the visual guide

What mount really does · loop device vs real disk · `/etc/fstab`

## The key insight

mount doesn't copy data. It attaches a device socket to a directory. The directory becomes a window into the filesystem.

## Physical disk vs loop file

From mount's perspective: identical. Both are block devices. mount doesn't care what's behind `/dev/loop0` or `/dev/sda`.

# What mount does — visually

mount DEVICE DIRECTORY → attaches the device's filesystem to that directory in the tree

BEFORE `mount /dev/loop0p2 /mnt`

```
/
├── home/
├── etc/
└── mnt/
    (empty)
```

```
/dev/loop0p2 (ext4, 1 GB)
```

```
Contains: bin/ etc/ usr/ var/...
```

AFTER `mount /dev/loop0p2 /mnt`

```
/
├── home/
├── etc/
└── mnt/
    ├── bin/
    ├── etc/
    └── usr/
```



`umount /mnt` → `/mnt` becomes empty again · the data on the device is NOT affected

# Mount loop device partitions

Mount all three partitions and explore their contents

```
# Create mount point directories
$ mkdir -p /mnt/myroot /mnt/myroot/boot /mnt/myroot/home

# Mount root partition first!
$ sudo mount /dev/loop0p2 /mnt/myroot

# Mount /boot (EFI) inside the root
$ sudo mount /dev/loop0p1 /mnt/myroot/boot

# Mount /home inside the root
$ sudo mount /dev/loop0p3 /mnt/myroot/home

# Verify the mount tree
$ findmnt /mnt/myroot

TARGET          SOURCE          FSTYPE  SIZE
/mnt/myroot     /dev/loop0p2   ext4    1.0G
/mnt/myroot/boot /dev/loop0p1   vfat    512M
/mnt/myroot/home /dev/loop0p3   ext4    rest

# Check free space
$ df -h /mnt/myroot /mnt/myroot/boot
```

## mount options

- o ro  
Read-only
- o rw  
Read-write (default)
- o noexec  
No execute
- o loop  
Force loop device
- t ext4  
Force fs type
- bind  
Bind mount (mirror dir)
- o remount  
Remount with new opts
- findmnt  
Show mount tree
- lsblk  
Show block devices

# Physical disk vs loop file — the difference

From mount's perspective: identical. The difference is only in setup.

	Real physical disk	Loop file (disk.img)
Device node	<code>/dev/sda, /dev/nvme0n1</code>	<code>/dev/loop0</code>
How it appears	Hardware detected at boot	<code>losetup --find --show disk.img</code>
Partitions	<code>/dev/sda1, /dev/sda2...</code>	<code>/dev/loop0p1, /dev/loop0p2...</code>
Partition scan	Automatic	<code>losetup -P</code> or <code>partprobe</code>
Format with mkfs	<code>mkfs.ext4 /dev/sda2</code>	<code>mkfs.ext4 /dev/loop0p2</code>
Mount	<code>mount /dev/sda2 /mnt</code>	<code>mount /dev/loop0p2 /mnt</code>
Risk	⚠ destroys real data	✓ just a file – safe
Portability	Tied to machine	✓ just copy disk.img

Tip: loop files are perfect for practising Arch installs — start over by deleting disk.img and creating a new one.

# /etc/fstab — auto-mount at boot

fstab tells the kernel what to mount automatically at startup

```
# /etc/fstab – one line per mount point
# DEVICE          MOUNTPOINT  FSTYPE  OPTIONS  DUMP  PASS
UUID=xxxx-yyyy   /           ext4    defaults 0     1
UUID=aaaa-bbbb   /boot      vfat    defaults 0     2
UUID=cccc-dddd   /home     ext4    defaults 0     2
tmpfs             /tmp      tmpfs   size=2G  0     0

# Get UUID of a partition:
$ blkid /dev/loop0p2
/dev/loop0p2: UUID="a1b2c3d4" TYPE="ext4"

# Auto-generate fstab from mounted devices:
$ genfstab -U /mnt/myroot
UUID=a1b2... /      ext4 rw,relatime 0 1
UUID=e5f6... /boot vfat rw,relatime 0 2
UUID=g7h8... /home ext4 rw,relatime 0 2
```

## fstab fields

### DEVICE

UUID=..., LABEL=...  
or /dev/sdaN

### MOUNTPOINT

Where to mount:  
/, /home, /boot

### FSTYPE

ext4, vfat, btrfs  
tmpfs, swap

### OPTIONS

defaults, ro, noexec  
compress=zstd

### DUMP

0 = skip backup  
(always 0 now)

### PASS

fsck order:  
0=skip 1=first 2=after

Always use UUID= not /dev/sdaN — device names change between boots. UUIDs never change.

# Arch Linux Install from Scratch

loop file · partitions · filesystems · pacstrap · chroot · GRUB



# Steps 1–3: disk file, partitions, filesystems

```
# STEP 1: Create the disk file (4 GB)
$ fallocate -l 4G arch.img

# STEP 2: Attach + partition
$ sudo losetup -P --find --show arch.img
/dev/loop0

$ sudo parted -s /dev/loop0 \
    mklabel gpt \
    mkpart ESP fat32 1MiB 513MiB \
    set 1 esp on \
    mkpart primary ext4 513MiB 100%

# STEP 3: Format
# p1 = EFI System Partition (must be FAT32!)
$ sudo mkfs.vfat -F 32 /dev/loop0p1

# p2 = root filesystem
$ sudo mkfs.ext4 /dev/loop0p2

# Verify
$ lsblk -f /dev/loop0

```

NAME	FSTYPE	SIZE
loop0p1	vfat	512M
loop0p2	ext4	3.5G

# Step 4: mount partitions at /mnt

Create the directory tree and mount each partition into the right place

```
# Mount root partition first
$ sudo mount /dev/loop0p2 /mnt

# Create /boot directory INSIDE the mounted root
$ sudo mkdir -p /mnt/boot

# Mount EFI partition inside
$ sudo mount /dev/loop0p1 /mnt/boot

# Verify
$ findmnt /mnt

TARGET      SOURCE      FSTYPE  SIZE
/mnt        /dev/loop0p2  ext4    3.5G
/mnt/boot   /dev/loop0p1  vfat    512M

# Check space
$ df -h /mnt /mnt/boot

/dev/loop0p2  3.4G  24K  3.2G  1%  /mnt
/dev/loop0p1  511M   0  511M  0%  /mnt/boot
```

## MOUNT TREE

```
/mnt ← loop0p2 (ext4)
├─ boot/ ← loop0p1 (vfat)
│   ├── bin/
│   ├── etc/ ↑ created by
│   ├── usr/ pacstrap
│   └─ var/
```

⚠ Mount / (loop0p2) BEFORE creating /mnt/boot and mounting loop0p1 inside it!

# Step 5: pacstrap — install base system

pacstrap downloads and installs Arch Linux packages directly into /mnt

```
# -K = initialize a new pacman keyring in /mnt
# base = minimal Arch userland
# linux = the kernel
# linux-firmware = hardware firmware blobs
$ sudo pacstrap -K /mnt base linux linux-firmware

# pacstrap will:
# 1. Create /mnt/etc/pacman.d/gnupg (key database)
# 2. Download packages from Arch mirrors
# 3. Install into /mnt (not into the running system!)
# 4. Run post-install hooks inside /mnt

# Output looks like:
# :: Synchronizing package databases...
# (1/N) installing linux ...

# Recommended: add useful tools in the same command
$ sudo pacstrap -K /mnt base linux linux-firmware \
    vim nano grub efibootmgr networkmanager
```

# Steps 6–7: genfstab and arch-chroot

Generate the filesystem table, then chroot into the new system to configure it

```
# STEP 6: Generate /etc/fstab
$ genfstab -U /mnt >> /mnt/etc/fstab
$ cat /mnt/etc/fstab # verify!
  UUID=aaaa /      ext4 rw,relatime 0 1
  UUID=bbbb /boot  vfat rw,relatime 0 2

# STEP 7: chroot into the new system
# arch-chroot auto-mounts /proc /sys /dev /run
$ sudo arch-chroot /mnt

# You are now INSIDE the new system!
[root@archiso /]# uname -r # kernel from /mnt/boot
  6.x.x-arch1-1

# Set timezone
[root@archiso /]# ln -sf /usr/share/zoneinfo/Europe/Warsaw /etc/localtime
[root@archiso /]# hwclock --systohc

# Set hostname
[root@archiso /]# echo 'myhostname' > /etc/hostname

# Set root password
[root@archiso /]# passwd

# Enable NetworkManager
[root@archiso /]# systemctl enable NetworkManager
```

# Step 8: install GRUB bootloader

GRUB is the first thing that runs after UEFI — it loads the Linux kernel

```
# Inside arch-chroot!

# Install GRUB EFI binary
[root@archiso /]# grub-install \
  --target=x86_64-efi \
  --efi-directory=/boot \
  --bootloader-id=ARCH \
  --removable

# --target=x86_64-efi   EFI mode (i386-pc for BIOS/MBR)
# --efi-directory=/boot where EFI partition is mounted
# --bootloader-id=ARCH name in UEFI firmware menu
# --removable          writes /boot/EFI/BOOT/BOOTX64.EFI
#                      (fallback path – essential for loop devices!)

# Generate GRUB config (detects kernels, creates menu)
[root@archiso /]# grub-mkconfig -o /boot/grub/grub.cfg
Generating grub configuration file ...
Found linux image: /boot/vmlinuz-linux
Found initrd image: /boot/initramfs-linux.img
done

# Verify EFI file was created
[root@archiso /]# ls /boot/EFI/BOOT/
BOOTX64.EFI
```

Final steps inside chroot, then unmount cleanly and boot the image

```
# Still inside arch-chroot
[root@archiso /]# echo 'en_US.UTF-8 UTF-8' >> /etc/locale.gen
[root@archiso /]# locale-gen
[root@archiso /]# echo 'LANG=en_US.UTF-8' > /etc/locale.conf
[root@archiso /]# exit

# Back on host – unmount in REVERSE order!
$ sudo umount /mnt/boot
$ sudo umount /mnt
$ sudo losetup -d /dev/loop0

# Test with QEMU (optional)
$ qemu-system-x86_64 \
  -drive file=arch.img,format=raw \
  -m 2G \
  -bios /usr/share/ovmf/OVMF.fd \
  -nographic

# Or verify without QEMU:
$ sudo losetup -P --find --show arch.img
$ sudo mount /dev/loop0p2 /mnt
$ sudo mount /dev/loop0p1 /mnt/boot
$ ls /mnt/boot
  vmlinuz-linux  initramfs-linux.img  EFI/  grub/
$ sudo umount /mnt/boot /mnt
$ sudo losetup -d /dev/loop0
```

# Complete command reference

## Loop device

```
fallocate -l 4G file.img      # create disk file

losetup -P --find --show f    # attach + scan

losetup -l                    # list loop devices

losetup -d /dev/loop0        # detach
```

## Filesystems

```
mkfs.vfat -F 32 /dev/loop0p1 # FAT32 for EFI

mkfs.ext4 /dev/loop0p2       # ext4

lsblk -f                       # show FS types

blkid /dev/loop0p2           # show UUID
```

## Partitioning

```
fdisk /dev/loop0              # interactive

parted -s /dev/loop0 mklabel gpt

parted -s /dev/loop0 mkpart primary 1MiB 513MiB

lsblk /dev/loop0              # verify
```

## Mounting

```
mount /dev/loop0p2 /mnt       # mount root

mount /dev/loop0p1 /mnt/boot  # mount EFI

findmnt /mnt                   # show tree

umount /mnt/boot && umount /mnt
```

## Arch install

```
pacstrap -K /mnt base linux linux-firmware grub efibootmgr

genfstab -U /mnt >> /mnt/etc/fstab

arch-chroot /mnt
```

# Common errors and fixes

**losetup: /dev/loop0 is busy**

losetup -d /dev/loop0  
Maybe still mounted: umount first

**mount: /dev/loop0p1 does not exist**

losetup -P --find --show disk.img  
The -P flag scans for partition nodes

**mkfs: disk.img contains a filesystem**

Use the PARTITION (/dev/loop0p1), not the disk file  
or fdisk first to create partitions

**grub-install: EFI variables not supported**

Add --removable to grub-install  
Or: modprobe efivars

**pacstrap: failed to retrieve files**

Check internet: ping archlinux.org  
Update mirrors: reflector --save /etc/pacman.d/mirrorlist

**umount: target is busy**

Kill processes: fuser -km /mnt  
or lsof +D /mnt  
Then try again